

KAISER KAMAL

UX Designer and Frontend webdeveloper

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PROFILE

I'm focused on creating meaningful experiences through design.

EDUCATION

CUNY Software Development

Queens borough Community College,
New York
2019 - 2020

Masters Of Fine Art

University of Dhaka, Bangladesh
2000 - 2002

SKILL

Design: Illustration & UI graphics • Strategy & vision presentations • User flows • Concept sketches • WirefrAMES & MOCK ups with Sketch & Illustrator & Photoshop • Motion design with After Effects • Production redlines • Style guides & pattern library

Prototyping: Rapid prototyping using Keynote & Invision • Interactive flow with HTML/ CSS/ JS •

Research: Data analysis • Task analysis & persona hypothesis • User experience • Cafe & diary study • Cognitive walkthrough

Collaboration: Organizing workshops • Facilitating design critique • Self Starter • Detail oriented • Flexible • Teamplayer

PORTFOLIO

<https://github.com/kaiserkamal/portfolio>
<http://kazznyc.com/>

EXPERIENCE

FREELANCE

June 2015 - Present

Interface and web Design, Interaction Design, Graphic Design, Prototyping responsive site design, interaction design, UI design.

Developed marketing programs logos, brochures, newsletters, info graphics, presentations, Website and advertisements. Exceeded expectations of clients.

Supervise the assessment of all graphic materials to ensure quality and accuracy of design.

SUPERVISOR (Training)

DISH Network, New York

April 2015-Present

Conduct training session. Design, Develop, Create edit and provide feedback on training material.

Properly analyze and communicate performance results and Complete QA evaluations to develop skillset.

Analyze the data to develop improve word class customer experience.

Experience in curriculum development. 5 years of experience supervising, training, and/or providing professional development to training staff.

Advanced proficiency in technology, including MS Office; Google Apps; Mac, PC, and mobile platforms.

DESIGNER AND CO-FOUNDER

Artist run Gallery, Long Island city, New York 2012- 2015

Lead team in design, development, and implementation of the UX experience graphic, layout, and production.

Communication and convince customer for approval materials while help clients cut their costs by an average of 5%-15%.

Delegate tasks to the 4 members of the design team and provide counsel on all aspects of the project.

Oversee the efficient use of production project budgets ranging from \$1,000 - \$50,000.